

Consider graph coloring. Our goal is to randomly sample a coloring from it.

Assume  $c > 4\Delta$  where  $\Delta$  is max degree. Clearly there are exponentially many colorings, so an exhaustive search is not feasible. Instead consider the following randomized algorithm:

- Pick  $v \in V$  at random.
- Pick color  $q \in \{1, \dots, c\}$  at random.
- If feasible to assign  $v$  color  $q$ , do so; else do nothing. Repeat.

**Claim 1.** The stationary state is a uniform distribution over feasible colorings.

**Theorem**

Given a MC with transition matrix  $P$ , suppose there exists  $\pi$  such that

$$\pi_x P_{x,y} = \pi_y P_{y,x} \quad \text{for all } x, y \in S, \quad (*)$$

then  $\pi$  is proportional to a stationary distribution.

*Proof.* A stationary distribution satisfies  $\hat{\pi}P = \hat{\pi}$ , so  $\hat{\pi}_y = \sum_x \hat{\pi}_x P_{x,y}$ .

Summing (\*) over  $x$  gives

$$\sum_x \pi_x P_{x,y} = \sum_x \pi_y P_{y,x} = \pi_y \sum_x P_{y,x} = \pi_y$$

and the proof is complete. □

It immediately follows that  $P_{x,y} = P_{y,x}$  for all  $x, y$ , then the stationary distribution is uniform. We will apply this property to showing the randomized algorithm indeed draws colorings from a uniform distribution.

Consider a pair of coloring  $x$  and  $y$  that differ by one vertex (so their states are connected by an edge). Say this is vertex  $v$ . Say it is colored as  $q_1, q_2$ , respectively, in  $x$  and  $y$ .

How to calculate  $P_{x,y}$ ? We need to pick  $v$  in step 1 and then try to color it into  $q_2$  in step 2. Hence  $P_{x,y} = (1/n) \cdot (1/c)$ . The case for  $P_{y,x}$  is symmetric. Therefore the randomized algorithm corresponds to a MC whose stationary distribution is uniform.

Now for mixing time where we use  $c > 4\Delta$ . Consider two copies of the MC. The coupling allow both chains to pick the same  $\langle v, q \rangle$  (the outcome of step 3 doesn't matter).

**Theorem**

$\tau(\epsilon) \leq \left\lceil \frac{nc}{c - 4\Delta} \cdot \log(n/\epsilon) \right\rceil$ . Essentially, the time it takes for the distribution to be close to uniform is constant.

*Proof.* Define random variables  $d_t$  to be the number of vertices colored differently in both chains. Hence at time  $t$ ,  $d_t$  vertices are colored differently and  $n - d_t$  the same.

We want to show  $\mathbb{E}[d_t]$  decreases as  $t$  increases, so the difference diminishes.

CASE 0. Suppose the random vertex  $v$  picked is among the  $n - d_t$  "same" group. □